



This official seal is your assurance that this product meets the highest quality standards of SEGA™. Buy games and accessories with this seal to be sure that they are compatible with the SEGA SATURN™ SYSTEM.

HANDLING YOUR SATURN DISC

- The Sega Saturn disc is intended for use exclusively with the Sega Saturn[™] system.
- Do not bend it, crush it, or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional recess during extended play, to rest yourself and the Sega Saturn compact disc.
- Keep your Sega Saturn compact disc clean. Always hold by the edges and keep it in its case when not in use. Clean with a lint-free, soft dry cloth – wiping in straight lines from center to edge. Never use solvents or abrasive cleaners.

WARNING TO OWNERS OF PROJECTION TELEVISIONS: Still pictures or images may cause permanent picture-tube damage or mark the phosphor of the CRT. Avoid repeated or extended use of video games on large-screen projection televisions.

This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating, or to comment about the appropriateness of the rating, please contact the ESRB at 1-800-771-3772.

WARNING: READ BEFORE USING YOUR SEGA™ VIDEO GAME SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game- dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions- IMMEDIATELY discontinue use and consult your physician before resuming play.

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WEIGHT ROOM

PREPARING FOR WARESTLING IN YOUR HOUSE

STARTING UP

1. Set up your Sega Saturn™ system as described in its instruction manual. Plug in the Control Pad(s).

NOTE: WE IN YOUR HOUSE IS FOR UP TO 4 PLAYERS. TO PLAY WITH UP TO 4 PLAYERS, YOU MUST INSERT SEGA TEAM 6 MULTI-PLAYER ADAPTER (SOLD SEPARATELY) AS DESCRIBED IN ITS INSTRUCTIONS.

2. Place the ₩ In Your House disc, label side up, in the well of the CD tray and close the lid.

3. Turn on the TV or monitor and the Sega Saturn™. The Sega Saturn™ logo appears on screen. (If nothing happens, turn the system off and make sure it is set up correctly before turning it on again.)

IMPORTANT: Your Sega Saturn™ CD contains a security code that allows the disc to be read. Be sure to keep the disc clean and handle it carefully. If your Sega Saturn™ system has trouble reading the disc, remove the disc and wipe it carefully, starting from the center of the disc and wiping straight out toward the edge.

NOTE: ™ IN YOUR HOUSE™ DOES NOT USE THE MEMORY CARTRIDGE OR INTERNAL RAM SAVE FEATURE.

WRESTLING'S HOTTEST ACTION IS IN YOUR HOUSE!

Brace yourself! The ultimate wrestling game has finally arrived! The World Wrestling Federation is IN YOUR HOUSE——and in your face!—with the most extreme wrestling action you've ever seen featuring ten of the greatest stars the War has ever known! Heartbreak Kid Shawn Michaels! Bret "The Hit Man" Hart! Ahmed Johnson! The Undertaker! The British Bulldog! Owen Hart! Vader! Hunter Hearst-Helmsley! Goldust! And Ultimate Warrior! Take wrestling to the lethal limit with up to four players raging in the ring!

As Bret Hart, you will descend into Stu Hart's-Basement, the proving ground where your father taught you to develop your "excellence of execution"! As The Undertaker, you will utilize the Creature Toss and Tombstone Slam—with actual tombstones!—to bury your opposition once and for all! But all this is just the brutal beginning, because when action surges IN YOUR HOUSE, you'll find yourself out of breath! These stars not only compete inside a standard ring, they each have their own unique combat site—like Ahmed Johnson's gym and Shawn Michaels' rock club! Power—ups energize these grappling legends like never before! And be warned. You'll have to rack up plenty of ring experience before you're able to uncover the secret finishing moves that make matches meaningful!

This is was action like you've never seen it before! IN YOUR HOUSE™ is here, and it's gonna rock you to the rafters! Home sweet home? We don't think so!

WEIGHT ROOM

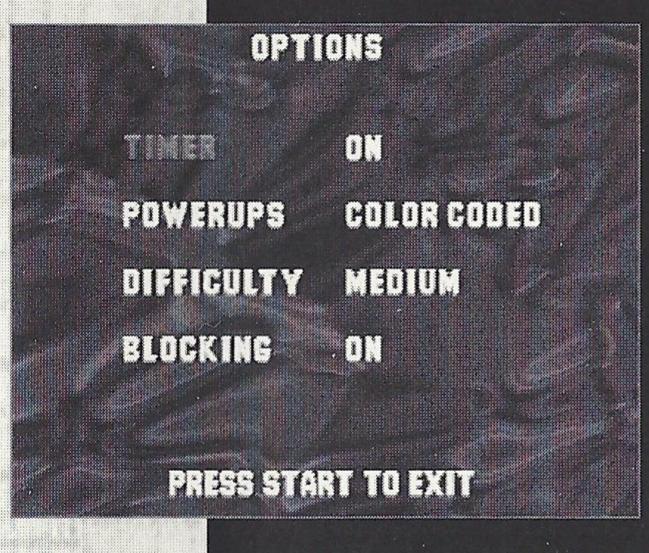




At the IN YOUR HOUSE title screen, press the START BUTTON to see the game menu options, featuring these choices: START GAME, OPTIONS, SOUND SETUP and CONTROL SETUP. Highlight your choice and press the START BUTTON. To return to the title screen at any time during game play, hold the START BUTTON and the A, B and C BUTTONS together.

START GAME

To begin the game, before or after setting options, highlight START GAME and press the START BUTTON. You will then come to the Wrestler Select Screen, where you can choose your wrestler before entering the ring.



OPTIONS

To set OPTIONS, press the START BUTTON when this choice is highlighted. You will come to the options screen. To change option settings, highlight by pressing UP or DOWN on the Directional button, then toggle settings by pressing LEFT or RIGHT.

TIMER

Choose to play with the round timer ON or OFF.

POWER-UPS

Choose to play with Color Coded Power-ups (Blue is good, White is bad), Random (you can't tell if a Power-up is good or bad) or Off.

DIFFICULTY

Choose to wrestle at Easy, Medium or Hard skill levels.

BLOCKING

Choose to play with blocking ability ON or OFF.

SUUND SETUP

Press the START BUTTON to see the Sound Setup screen, where you can choose:

STEREO ON or OFF (Mono). SOUND Set the sound volume from Low to High.

CONTROL SETUP

Press the START BUTTON to access the Control Setup screen, where you can reassign button controls to suit your style by pressing UP or DOWN on the D-PAD, then toggling settings by pressing LEFT or RIGHT. Press the START BUTTON to return to

the Main Menu.

CHOOSING WRESTLERS AND MATCHES

Press any direction on the D-PAD to move the cursor to your favorite

wrestler. Once you've selected a wrestler, press the C or START BUTTON to unleash a barrage of ™ IN YOUR HOUSE™ wrestling action! But don't hesitate: There's a time limit, and if you don't choose your wrestler quickly, the computer will choose one for you based on the last position of the cursor. If you are playing a one-player game, the computer will automatically choose your opponents. Otherwise, up to four players select their wrestlers-even the same wrestler! There are different methods of ™ IN YOUR HOUSE™ mayhem, each one presenting its own unique brutal challenges. The modes depend on how many players are involved.

1 PLAYER (AGAINST THE COMPUTER)

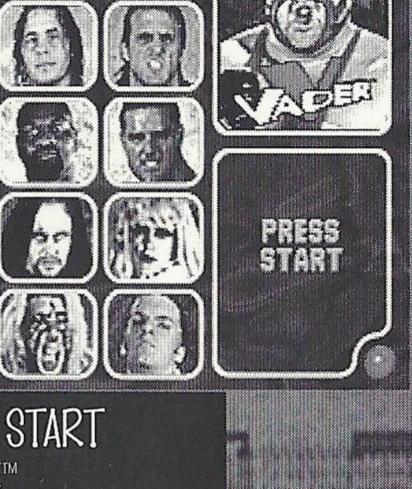
SEASON - Play each wrestler once (10 matches)

INTERCONTINENTAL - Easy ladder

- 1 computer opponent 5 times
- 2 computer opponents 4 times
- 3 computer opponents at once

WORLD WRESTLING FEDERATION - Hard ladder

2 computer opponents 5 times





3 computer opponents 4 times 12 computer opponents once (3 at a time until all 10 have been wrestled)

2 PLAYERS

VS - Play against each other COOPERATIVE - Team up against all 12 opponents, two at a time BUDDY - Human and Computer against Human and Computer

3 PLAYERS

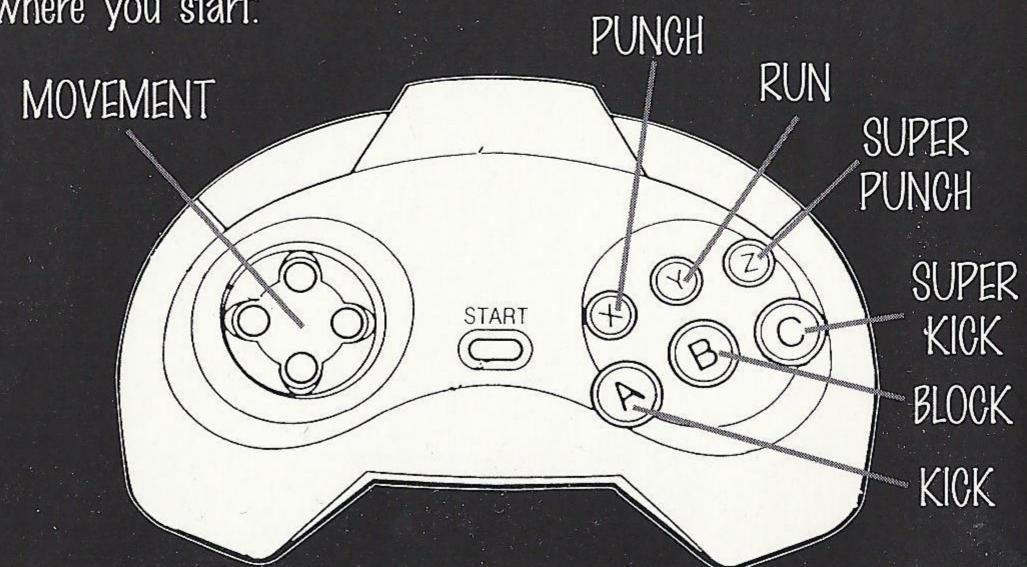
VS - Every man for himself TEAMS - 2 human players against 1 human

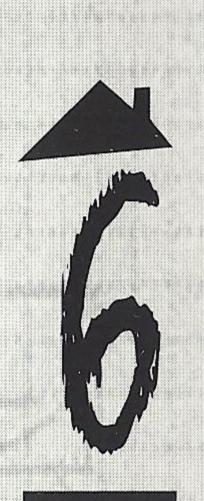
4 PLAYERS

VS - Every man for himself TEAMS - Player 1 & 2 VS Player 3 & 4

OFFENSE & DEFENSE: THE BASICS

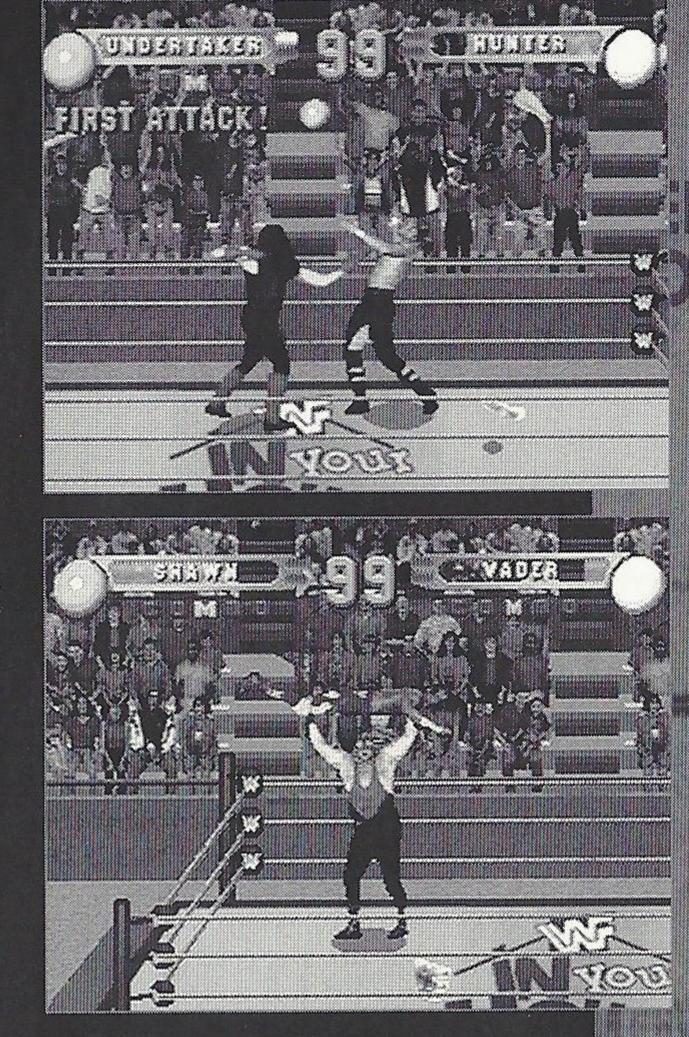
NOTE: THESE ARE DEFAULT CONTROLS. YOU MAY ALTER YOUR CONTROLLER CONFIGURATION IN THE CONTROL SETUP OPTION. Okay, maybe all the action is taking place We IN YOUR HOUSE, but face facts: This is the We, so you better be prepared for pulse-pounding, powerslamming action! Here's where you start:





OFFENSE:

PUNCH - X SUPER PUNCH - Z KICK - A SUPER KICK - C HEAD BUTT - X or Z while up close KNEE - A or C while up close UPPERCUT - Down and Z while up close LIFT OVERHEAD - Z + C simultaneously RUN - (A + X) or YGRAB AND FLING - Away-Away-Super Punch HIP TOSS - Away-Away-Punch HEAD GRAB - Toward-Toward-Super Punch Try different button and move



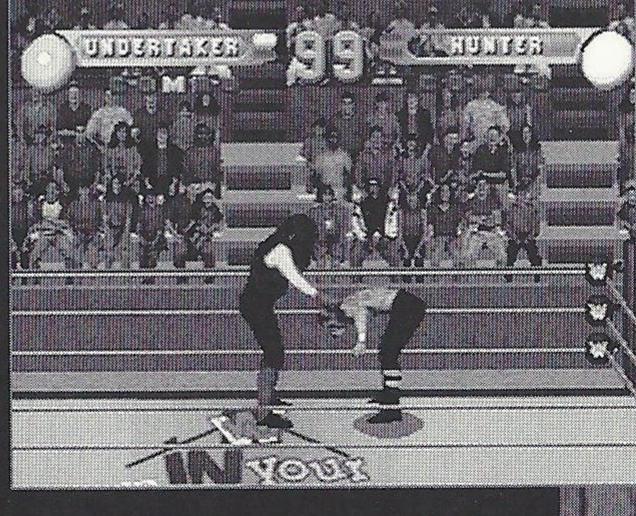
DEFENSE:

BLOCK - B REVERSAL MOVES (when being head held)-Down, Down-Super Kick or Toward-Toward-Super Punch.

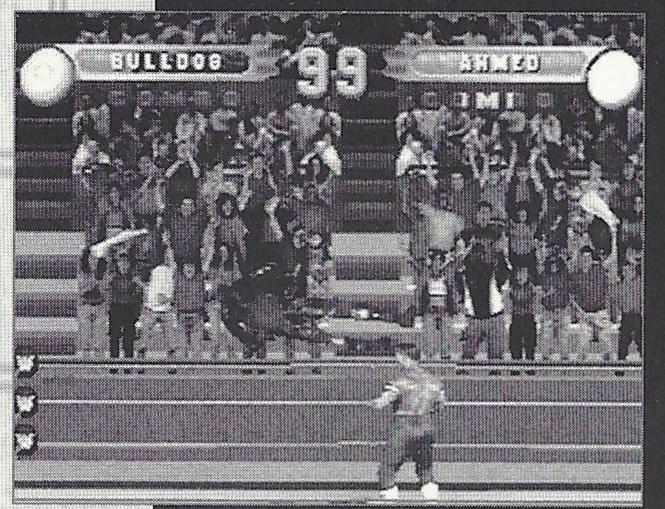
The resulting moves will be different for each wrestler--and these are not the only moves available! Experiment during

competition to uncover all the available maneuvers! Roll out of the way when you've been dropped to the mat UP and DOWN D-PAD.

combinations for super moves and gadget moves!



STEPPING UP THE ATTACK!



Once you've mastered the basics of offense, you can move on to some more sophisticated takedowns; believe us: you're gonna need 'em! But can you figure them out?

TAKE IT TO THE AIR!

Every wrestler has spectacular specialty maneuvers (see wrestler biographies on pages 10-19), but

before working on those finishing moves, you may want to advance to an all-out aerial attack! To mount the turnbuckle, move toward the upper left or right corner of the ring and press UP/RIGHT or UP/LEFT on the D-PAD. Then press any moves button. Look, ma, no hands!

TAKE IT OUTSIDE THE RING!

The whole House™ is your playground— take the contest outside the ring! But get back in the ring before your energy is gone, or you'll be disqualified and lose the match!

TAKE IT TO THE LIMIT!

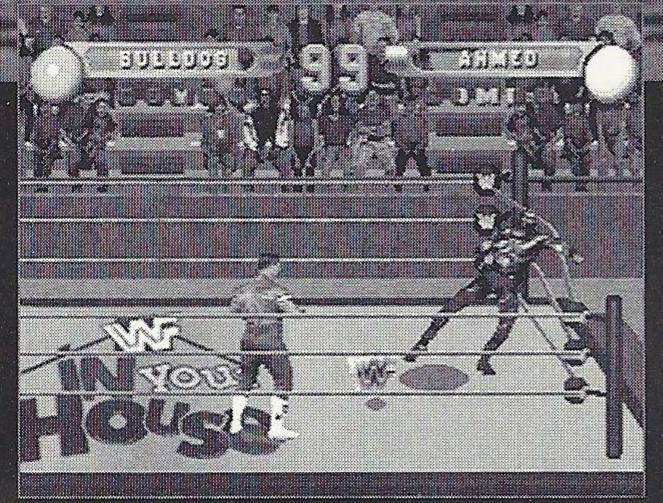
Combination moves are more than the old one-two punch! Maybe you're good enough to pull off a 20-hit combination move? Experiment to discover each wrestler's combination move-then use it to make your opponent say "ENOUGH"!

TAKE IT BACK!

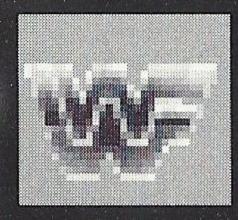
If you're pinned in the final round but your combo meter is lit, you can still triumph by frantically pressing buttons to try for a second wind. Then treat your opponent to the ultimate insult: a "back from the dead" decision!

KEEPASHARPEYEOUT FOR POWER-UPS!

Because W IN YOUR HOUSE™ takes wrestling action to new



levels of extreme excitement, anything can happen—and usually does! Watch for these icons that can affect your wrestler's skills:



You never know what'll happen when you pick this up, but it's gonna be good. It might increase your speed, turn on your combo meter, disorient your opponent or increase your health.



This is bad news, boy-o. Stumble over it and you risk losing health, speed, orientation or combo power.

NOTE: THESE ARE THE DEFAULT POWER UP SETTINGS. THEY CAN BE CHANGED UNDER OPTIONS.

THE MIGHTLEST ARE IN YOUR HOUSE"!

The greatest athletes in the world are in the World Wrestling Federation—and in Wall IN YOUR HOUSE*! On the pages that follow, you'll learn more about these spectacular competitors ... and the moves and maneuvers that can carry you to the greatest victories you've ever imagined!

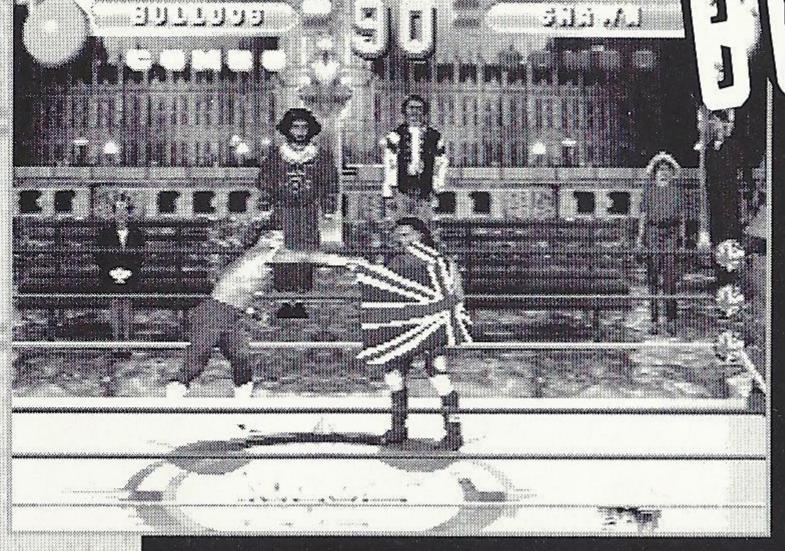
NOTE: THE MOVES BELOW ASSUME THAT YOUR OPPONENT IS TO THE RIGHT. TO PERFORM A MOVE IN THE OPPOSITE DIRECTION,

REVERSE THE MOTION.

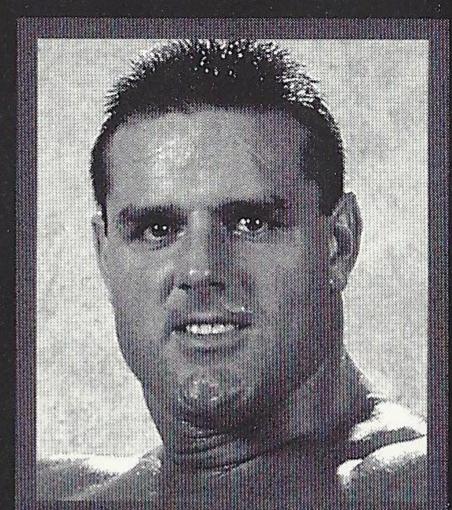
© = punch **©** = kick

= super punch

super kick



"Wake up, old chap: London Bridge is falling down—on your head!"



HEIGHT: 6'
WEIGHT: 253 lbs.
HOMETOWN:
Manchester, England

The British
Bulldog won
the Intercontinental
Title on
August 29,
1992, in
London, England.

SCOUTING REPURT TIP: Avoiding the Bulldog's special weapon could give you a new leash on life!

FAVORITE MANEUVERS:

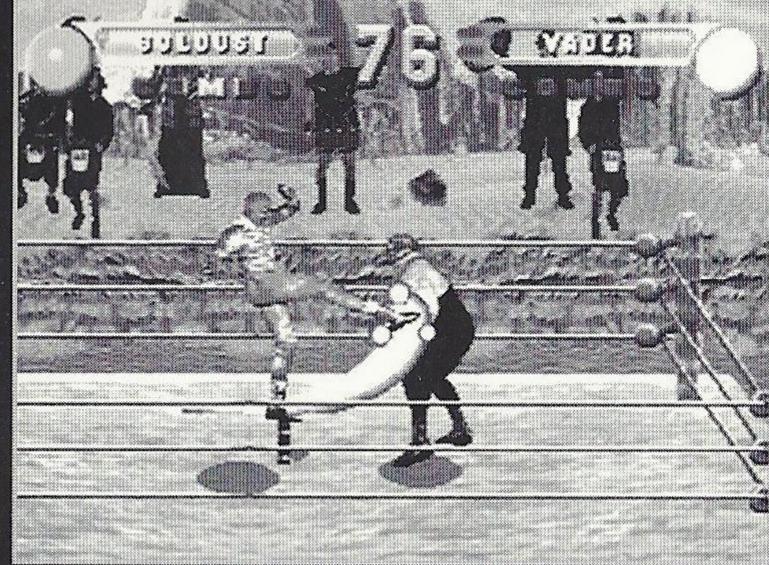
Belly-To-Back Suplex: →, → ©

Vertical Suplex: 🗸 🗸 🥨 (from a headhold)





HEIGHT: 6' 6"
WEIGHT: 260 lbs.
HOMETOWN:
Hollywood, California



"Come into the ring, my dear, where it's lights, camera, and all action!"

Goldust's "Gold Trail" kicks are just one of the distinctive moves that make him a formidable opponent!

SCOUTING REPORT TIP:

FAVORITE MANEUVERS:

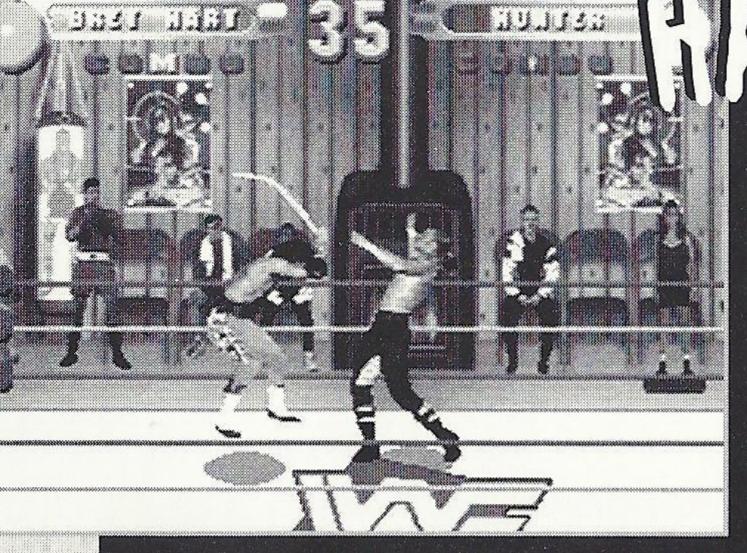
Curtain Call: $\Psi \Psi ^{\otimes 2}$ (from a headhold)

Flying Clothesline: Run + 🕶

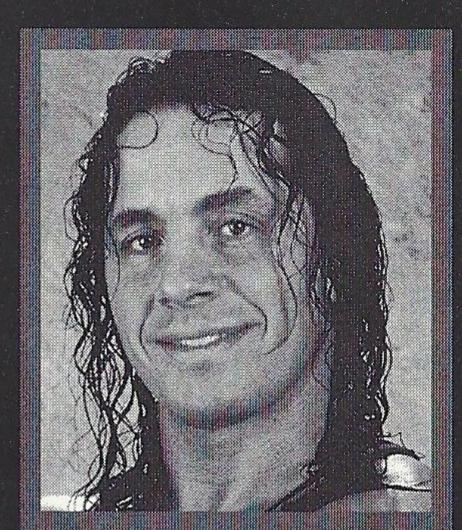
Flying Butt Bump: Run + 🕮

Jawbreaker: \leftarrow , \leftarrow \bigcirc (from a headhold)

Old YOU KNOW?
Goldust captured
the Wall
Intercontinental
Title, April 1,
1996, on
Monday
Night Raw.



"I am the best there is, the best there was and the best there ever will be!"



HEIGHT: 61 1"
WEIGHT: 234 lbs
HOMETOWN:
Calgary, Alberta, Canada

Bret Hart is a two-time former was Intercontinental Champion and a

DID YOU KNOW?

former 🗺 Champion!

three-time

SCOUTING REPORT TIP:

That Championship belt that "The Hit Man" displays is for more than just show!

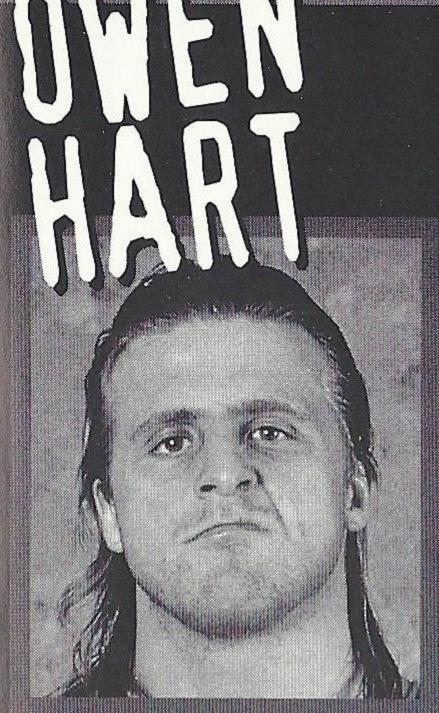
FAVORITE MANEUVERS:

Sharpshooter: \rightarrow , \leftarrow , \odot (opp on ground)

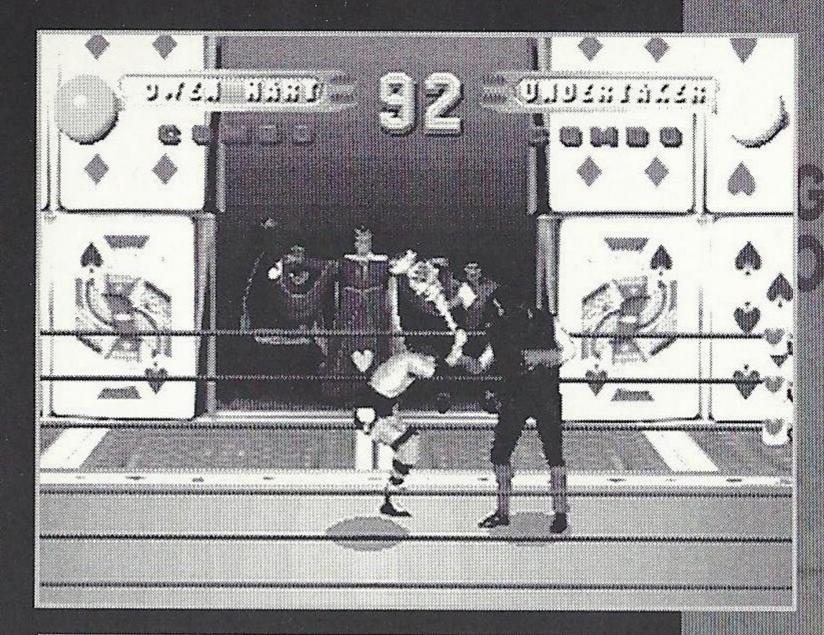
Powerslam: Ψ, \rightarrow , \odot

Atomic Drop: 4, 4, 0

Crucifix: Charge



HEIGHT: 5' 11" WEIGHT: 227 lbs. HOMETOWN: Calgary, Alberta, Canada



"Wrestle the King Of Harts, and you'll crumble like a House of cards in a tornado!"

This honored King Of The SCUUTING Ring doesn't speak REPURT too softly--but he does 71P: carry a big scepter!

FAVORITE MANEUVERS:

Butterfly Suplex: Ψ , Ψ , Θ (from a headhold)

Sharpshooter: \leftarrow , \odot (opp on ground)

Northern Lights Suplex: \leftarrow , \rightarrow , \Longrightarrow (from a headhold)

Overhead Belly To Belly Suplex: <-, <- •

DID YOU KNOW?

Former W World Tag Team Champion Owen Hart captured King Of The Ring honors on June 19, 1994.



"Money, beautiful women, all the wrestling skills I need--face up to facts: you have nothing, and HHH has it all!"

DID YOU KNOW? Hunter Hearst-Helmsley's personal fortune is estimated to be in the \$250million range!

SCOUTING REPURT TIP:

This wealthy fiend's fashion accessories are not always just for show!

HEGHT: 6' 4"

WEIGHT: 246 lbs.

HOMETOWN: Greenwich, Connecticut

FAVORITE MANEUVERS:

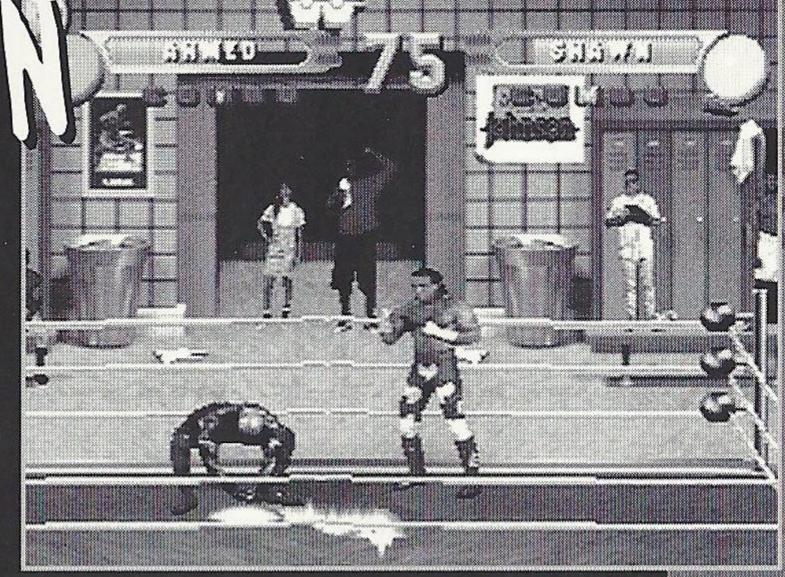
(from a headhold)

Overshoulder Armbreaker: 1, 4, 0

Bulldog: →,→, •

Vertical Suplex: ←,←, ©

HEIGHT: 6' 2"
WEIGHT: 305 lbs.
HOMETOWN:
Pearl River, MS



"This ain't no garden party, brother, this is W. wrestling, where only the strongest survive —and I AM a survivor!"

Ahmed's offensive attack is based on power, power and more power, out-muscling him is NOT an option.

SCOUTING REPORT TIP:

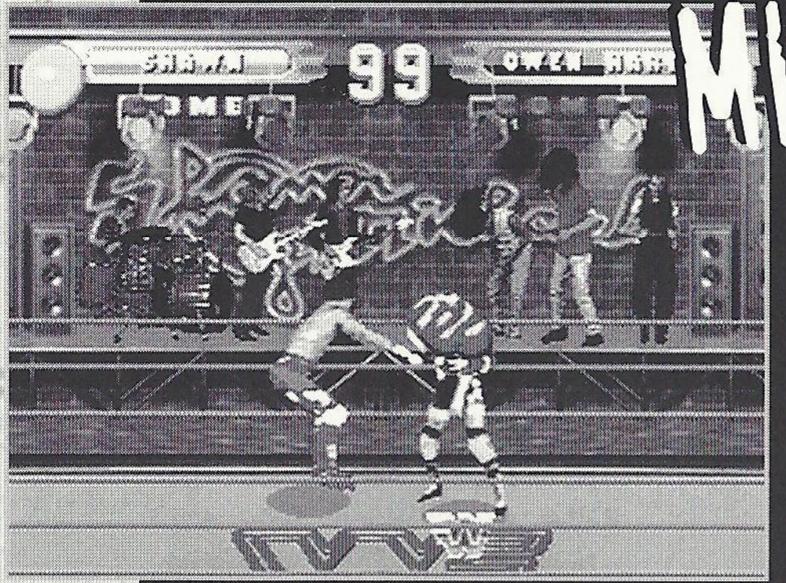
FAVORITE MANEUVERS:

Ahmed Johnson captured the Was Intercontinental Title on June 23, 1996, at the King Of The Ring pay-perview event...

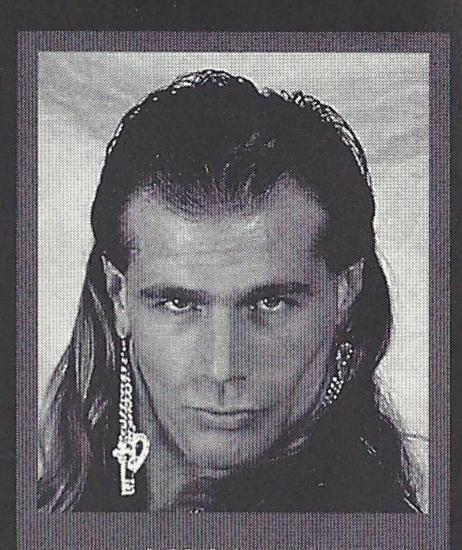
Sidewalk Slam: 1, 4, 13 (from a headhold)

Jawbreaker: Charge •

Dragon Suplex: 4, 4, ©



"Rock 'n' roll will soothe your soul, baby, but Shawn Michaels will pound your sorry butt black and blue!"



HEGHT: 6' 1"
WEIGHT: 227 lbs.
HOMETOWN:
San Antonio, Texas

DID YOU KNOW?
World
Champion Shawn
Michaels has
also held
the
Intercontinental
and
Www World
tag team titles!

SCOUTING REPORT TIP: Speed, agility and fast kicks are the triple threats to avoid if you can!

FAVORITE MANEUVERS:

DDT: ←, ← © (from a headhold)

Flying Headscissors: →, → ©

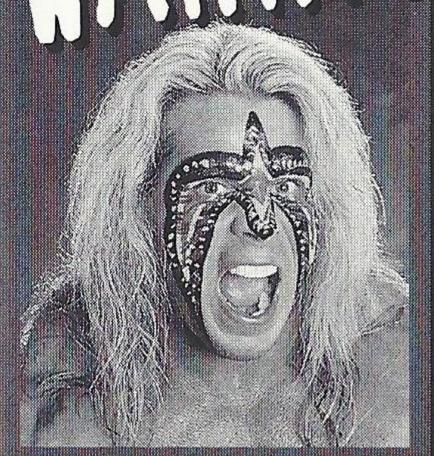
Crucifixion: →, →

©

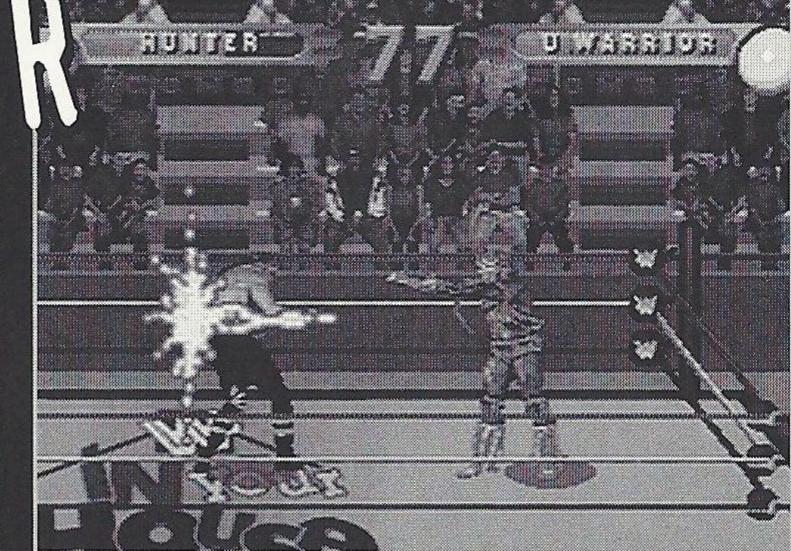
Belly-To-Back Suplex: ↓, ↓ •

(from a headhold)





HEGHT: 6' 2'
WEGHT: 260 lbs.
HOMETOWN:
Parts unknown



"Prepare to face the unification of all the forces and powers of the universe! Prepare to face the Ultimate Warrior!"

Ultimate Warrior's tassels aren't there to keep flies away from his armpits!

SCOUTING REPORT TIP: On April 1,
1990. Ultimate
Warrior won
the W World
Championship.

FAVORITE MANEUVERS:

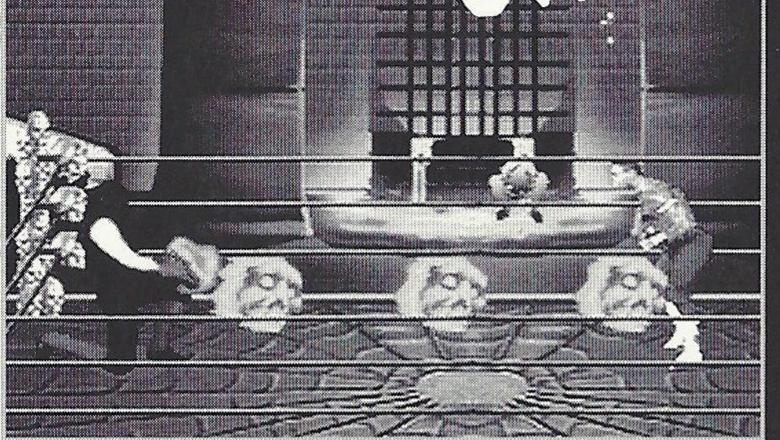
Gorilla Press Slam: J, J @ (from a headhold)

Flying Shoulder Tackle: Run + 😎

Side Salto Suplex: ->, -> @ (from a headhold)

Backbreaker: + (when held overhead)

SUPPRESENTANTE SELECTION OF SERVICE SERVICES SELECTION OF SERVICES SERVICES



"When you choose to wrestle The Undertaker, you've accepted the gravest of all challenges."



HEIGHT: 6' 10"
WEIGHT: 328 lbs.
HOMETOWN:
Death Valley

DID YOU KNOW?
The Undertaker captured the World World Championship on November 27, 1991.

SCOUTING REPORT TIP: Undertaker's Tombstone Piledriver is a formidable finisher... but it's not the only tombstone up his deadly sleevel

FAVORITE MANEUVERS:

Sliding Choke Slam: Ψ , \rightarrow \bigcirc

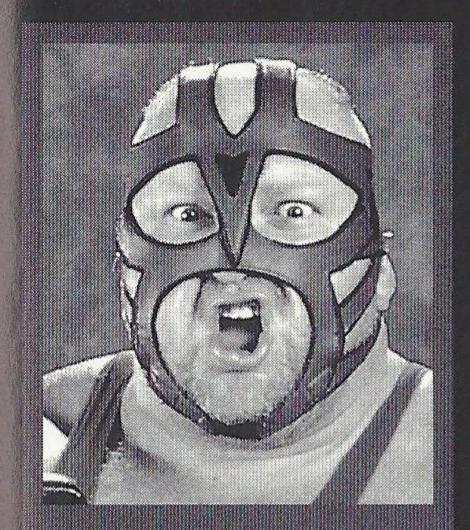
Tombstone Piledriver: Ψ , Ψ (from

a headhold)

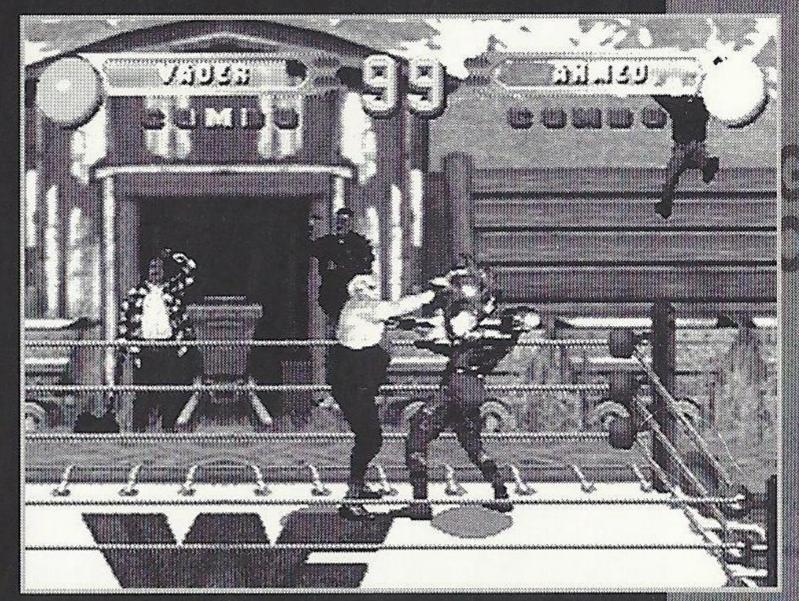
Dropkick: Run + 🚥



MADER



HEGHT: 6' 5"
WEIGHT: 458 lbs.
HOMETOWN:
Rocky Mountains



"Are you tough enough to play the pain game? HA! You pitiful foo!! Play the pain game with Vader, you WILL lose!"

Vader may be big, but he's also agile; watch out for this big man's aerial repertoire!

SCOUTING REPORT TIP:

FAVORITE MANEUVERS:

Vader Bump: Run + 🚥

Vader Bomb: ->, -> @ (from a headhold)

Moonsault: • (when on top rope)

Choke Slam: 1, 1 @

Vader played professional football for a Los Angeles team from 1977-81.

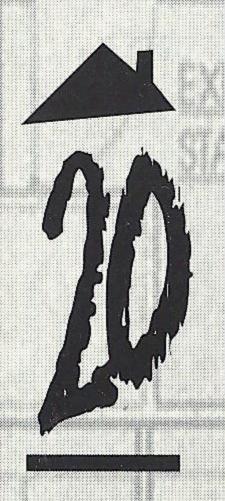
STRATEGIES FOR SURVIVING IN YOUR HOUSE"!

Just because you're wrestling We IN YOUR HOUSE doesn't mean you've become the king of your castle ... yet. Here are a few tips for dominating the squared circle:

Explore various combinations of buttons. You never know when you'll discover a brand-new move for a unique offensive or defensive situation!

Prepare to react quickly: Power-Ups (and Power-Downs!) can appear at any moment ... and you'll never know when outside interference is likely to occur!

Each wrestler has a sensationally spectacular Super Pin finishing maneuver! Figure out the secret button configuration that executes these hardcore moves and rule the ring!



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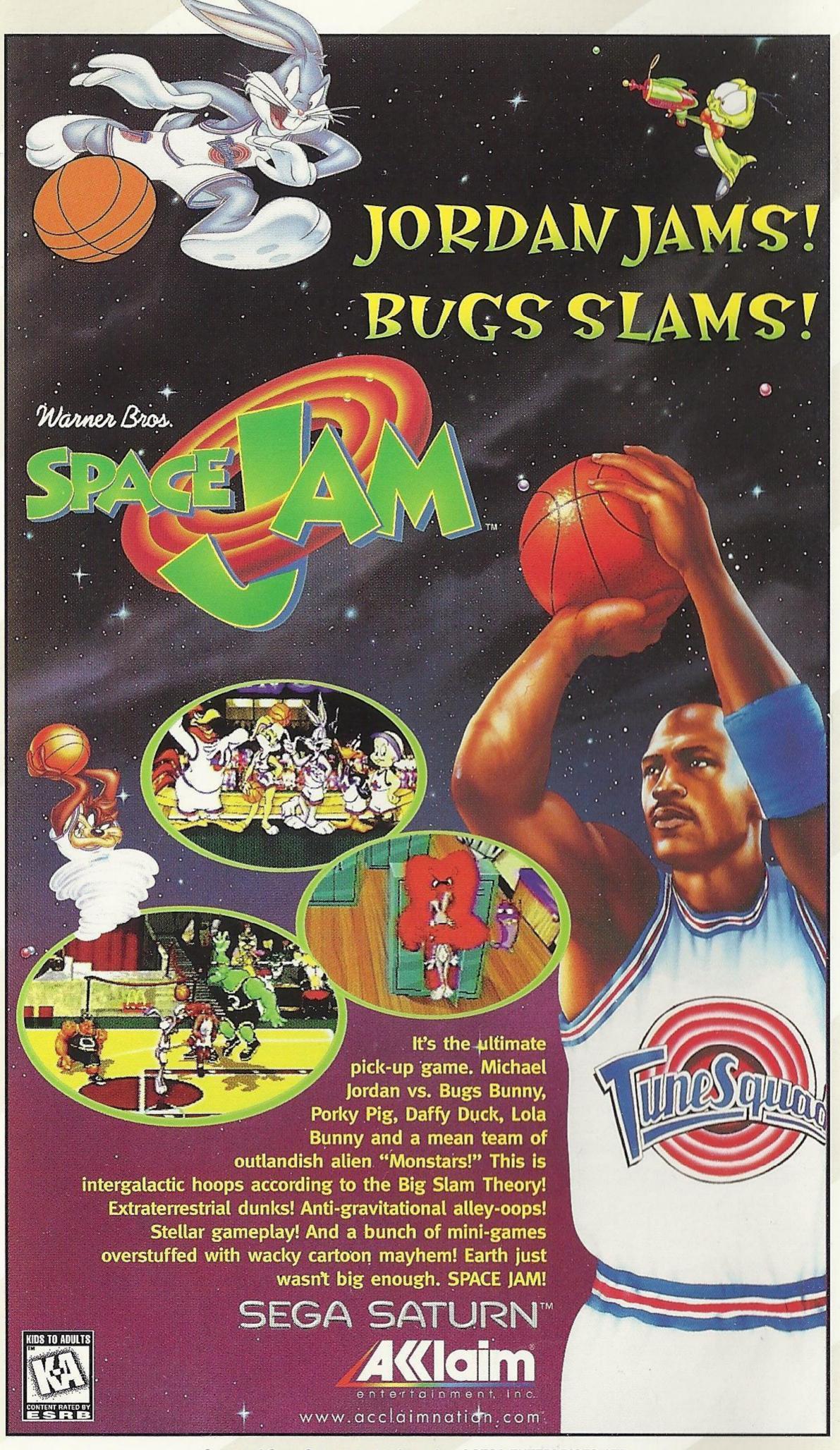
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Acclaim Hotline/Consumer Service Department (516) 759-7800

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